



Conquest represents the tides of war, as realms seize control and do battle across the Hundred Realms. Land is one of the most valuable assets that can be controlled, allowing resources to be gathered to fund a realm, borders to be secured, and treasures to be uncovered.

The next year's wars can be predicted by submitting orders and plans to the [Oracular Mirror](#), and receiving the results. This page details how to manage your Realm and play the Conquest game. Importantly, it is worth noting that the battles foretold in Conquest will come to pass over the course of the next year (between events), but by the end of the Event will not yet have happened.

From:

<https://www.talesuntold-larp.co.uk/> - **Tales Untold LARP**

Permanent link:

<https://www.talesuntold-larp.co.uk/conquest?rev=1576675853>

Last update: **2019/12/18 13:30**

